

Professional Development Training Educators and School Admin



Upskill your staff with **Professional Development Courses** in Blended Learning, STEM & Coding, Accessibility and Inclusivity, e-Leadership, Social and Emotional Learning, Student-Centered Learning, Digital Citizenship, ICT & Pedagogy etc.

3 Team Packages Available

Call us for individual rates

Bronze

Staff 1-10

1 face to face PD session

1 Live Online Course

Free EdTech Consultation

1 Year EdTech Club Membership

\$JA 35,999

Silver

Staff 11-30

1 Face to face PD session

2 Live Online Courses

Free EdTech Consultation

1 Year EdTech Club membership

\$JA60,999

Gold

Staff 31 and above

1 Face to Face PD Session

4 Live Online Courses

Free EdTech Consultation & Coaching

1 Year EdTech Club membership

\$JA 170,000



Call us now:
1876 536-0022



For more info:
www.eduhub.technology



reply@eduhub.technology

COURSE LISTING

All courses are available online or face to face

All participants will receive a certificate of completion

- | | |
|--|-----------------|
| • Creating e-Portfolios with Google Site* | 4 hours |
| • Creating Interactive Presentations* | 2 hours |
| • Using ICT to support the teaching of reading | 2 hours |
| • Using ICT to support the teaching of Mathematics | 2 hours |
| • Digital Storytelling to engage students* | 3 hours |
| • Using Tech without Tech to Improve Literacy | 2 hours |
| • Blended Learning 101* | 4 hours |
| • Intro to Project-based Learning | 2 hours |
| • Intro Problem-based Learning | 2 hours |
| • Using Virtual Manipulatives in Mathematics Education
(primary teachers) | 2 hours |
| • Apps for Assessment* | 4 hours |
| • Game-based learning to boost reading | 2 hours |
| • Game-based learning to boost numeracy | 2 hours |
| • Using ICT to enable accessibility for all students | 2 hours |
| • Equity and Inclusion in the classroom | 2 hours |
| • Helping students with Special Needs to succeed | 2 hours |
| • Digital Citizenship for students using technology* | 1 hour |
| • Effective Instructional Coaching Techniques | 1 hour |
| • Microsoft Certified educator* | 16 hours |
| • Google Certified Educator* | 16 hours |
| • Using ICT to help students design and produce* | 3 hours |
| • Game-based application to support pedagogy* | 6 hours |
| • Introduction to ICT in Education* | 4 hours |

